

**SUI**  
sailing

  
eSailing National  
Championship  
Switzerland

# 2020 eSailing Swiss Championship Notice of Race

To be supplemented by Live Final Sailing  
Instructions ahead of the 2020 Live Final

Issued by World Sailing/Swiss Sailing on 31 March 2020

In partnership with

  
World Sailing

**Virtual  
Regatta**

# 1. SEASON BREAKDOWN

- 1.1. The Swiss Championship season will commence on April 4, 2020.
- 1.2. The Swiss season will end August 31, 2020. Date and Time for the Finals Playoff will be published at a later date.
- 1.3. The top 10 players in the Swiss ranking will qualify to the Live Finals. The top 10 players of the Swiss National Championship will qualify for the World Championship Final Play Off. Other Special Events may be added throughout the season.
- 1.4. A series of challenges, of varying days in length, will run consecutively throughout the full 2020 season. Each challenge will count in the ranking of the eSailing Swiss Championship with a coefficient of 1.
- 1.5. The top 10 players from the Swiss ranking will be invited to attend a Live Final, expenses to be paid for by participants.
- 1.6. This Notice of Race will be amended with the addition of Special Events into the eSailing Swiss Championship.

# 2. LIVE FINAL

- 2.1. The date and location of the Live Final will be published at a later date.
- 2.2. Players at the Live Final will be able to use the device of their choice – a mobile, a tablet or a laptop. No desktop computers or monitors will be allowed.
- 2.3. The winner of the Live Final will gain the eSailing Swiss Championship title and will receive a sum of 500 CHF, 2<sup>nd</sup> place 300 CHF and 3<sup>rd</sup> place 200 CHF from Swiss Sailing and its sponsor.

# 3. RULES

- 3.1. Documents governing the 2020 eSailing World and Swiss Championship will be available at the eSailing World Championship website [www.esailing-wc.com](http://www.esailing-wc.com) and the eSailing Swiss Championship website [www.swiss-esailing.com](http://www.swiss-esailing.com).
- 3.2. The Championship will be governed by the rules as defined in *The Virtual Racing Rules of Sailing (VRRS)* found [here](#).
- 3.3. By registering to play the eSailing Swiss Championship, players accept Virtual Regatta's Terms and Conditions (found [here](#)). The eSailing Swiss National Championship is open to Swiss citizens only. Proof of citizenship must be supplied on request of Swiss Sailing.
- 3.4. By registering to play the eSailing Swiss Championship, players accept the rules and terms of engagement set out in this Notice of Race. Given the nature of the game, players acknowledge by registering that the software applies penalties as factual decisions against which there is no protest possible.
- 3.5. If a player behaves in a way that contradicts the rules and terms of engagement set out in this Notice of Race, or those set out in Virtual Regatta's Terms and Conditions, Swiss Sailing and Virtual Regatta have the right to disqualify the player from the eSailing Swiss Championship.
- 3.6. Individual players are not allowed more than one profile within the game and are not allowed to be registered to the eSailing World and Swiss Championship more than once. Players found to have more than one profile will be disqualified.

## 4. ELIGIBILITY AND ENTRY

- 4.1. When registering for the eSailing World and Swiss Championship, players must register their personal details accurately, including their nationality and gender. If a player qualifies for the Live Final, is invited to any live event, or is chosen to feature in eSailing Communications and Media output, a copy of their passport will be required as proof of identity.
- 4.2. There is no age restriction on registering for the eSailing World and Swiss Championship. If a player under the age of 18 years old qualifies for the Live Final, they must be accompanied by a parent or legal guardian who must consent to the event rules on their behalf.
- 4.3. By registering to play the eSailing World and Swiss Championship, players automatically grant to World Sailing, Swiss Sailing and Virtual Regatta the right to make a connection between a player's virtual profile and their World Sailing Sailor ID, at the discretion of World Sailing and Virtual Regatta, where applicable for professional sailors.

## 5. MEDIA RIGHTS

- 5.1. By participating in an event of the eSailing World and Swiss Championship, players automatically grant to World Sailing, Swiss Sailing and Virtual Regatta and their sponsors, the right in perpetuity to make, use and show, from time to time at their discretion, any motion pictures and live, taped or filmed television and other reproductions of the player during the period of the Championship without compensation.
- 5.2. Players may be asked to be available for interviews and media conferences.
- 5.3. By participating in the Live Final of the eSailing Swiss Championship, players automatically grant to Swiss Sailing, Virtual Regatta and their sponsors, the right to use their real name and headshot (as provided by the player) for use across communications and media in relation to the eSailing Swiss Championship.
- 5.4. Players must adhere to Copyright restrictions and any content distribution guidelines provided by World Sailing, Swiss Sailing and Virtual Regatta at all times, especially in relation to content creation at the Live Final.

## 6. CODE OF CONDUCT

- 6.1. Players must conduct themselves in a reasonable manner, maintaining a friendly and polite demeanor to spectators, members of the press, other players, Virtual Regatta employees and Swiss Sailing employees and/or representatives. All players are expected to adhere to the standards of good sportsmanship.
- 6.2. Players and support persons shall comply with any reasonable request from Swiss Sailing and Virtual Regatta.
- 6.3. At Live or real-world events, players shall handle any equipment provided by Swiss Sailing and Virtual Regatta with proper care, and in compliance with any written instructions.
- 6.4. Swiss Sailing may reduce or remove a prize in the case of misconduct or refusal to comply with any reasonable request.

## 7. FURTHER INFORMATION

- 7.1 For technical queries about the eSailing World and Swiss Championship game, contact the [Virtual Regatta Inshore Help Center](#).
- 7.2 For other queries about the eSailing World and Swiss Championship, including feedback on the Virtual Racing Rules of Sailing, please contact [info@swiss-esailing.com](mailto:info@swiss-esailing.com) or [esailing@sailing.org](mailto:esailing@sailing.org) .

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